2. Project Management Plan

Our project management plan was basically to follow all our documentation as planned and scheduled like our SRS, WBS, SDD, and SOW and as long as we followed those as we planned we were fine.

2.1. Project Organization

Our project organization was mostly arranged around GitHub where we uploaded all our documents for keeping on schedule and our project for all of us to work on it at our leisure. As we just kept all the files organized in the labeled folders as is kept things neat.

2.2. Lifecycle Model Used

The life cycle model we used was the Waterfall method.

Requirements, Design, Implementation, Verification, Maintenance

2.4. Hardware and Software Resource Requirements (also describe what new software or hardware features each team member learned during the project)

We all learned new things about HTML, new CSS and other various HTML types and how to Code a website better, and also a good amount about making your own database. The only hardware and software we used was a laptop and Notepad++.

2.5. WBS, Deliverables and Schedule

WBS on GitHub, Along with Deliverables and schedule

2.6. Monitoring, Reporting, and Controlling Mechanisms

We used a rules approach to controlling mechanisms, reporting and monitoring was done on an individual basis then when time to put the work together and turn in it was checked over as a group and finished and turned in.

4. Architecture

4.1. Architectural Design

The Architectural Design was a one page scrolling website something nice ad simple that could be worked on by all of us without much error

4.2. Technology, software, and hardware used

Technology used was a laptop for the making of the website and the design. Notepad++ for the coding, Excel, word, And PowerPoint for the PowerPoints and documents done.

4.3. Rationale for your architectural design.

The rationale for the design was something simple but well done that we could take our time on and perfect but also learn some new things along the way,